



BASKETBALL RULES

All games under the jurisdiction of this tournament will be played under current National Federation Rules, with the following modifications:

Division	Length of Halves	Basket Height	Free Throw Line Dist.	Lane Violation	3 Point Goals	Full Court Press	Ball Size
1 st & 2 nd grades	7 minute running clock- 4 quarters	8 ft.	15 ft.	3 Seconds	Yes	Yes	28.5
3 rd , 4 th & 5 th grades	5 minute stopped clock- 4 quarters	10 ft.	15 ft.	3 seconds	Yes	Yes	28.5
6 th grade and up	6 minute stopped clock- 4 quarters	10 ft.	15 ft.	3 Seconds	Yes	Yes	Regulation

Additional Rules for All Divisions:

- Overtime** - 2 minutes for all ages
- Half time** – 2 minutes
- Timeouts** - each team receives two (2) full and two (2) thirty seconds time outs to be used anytime
- All players foul out on the fifth (5th) foul.
- Player name not in books will be a technical foul
- Only Head Coach is allowed to stand and direct play during game.
- MERCY RULE** - 20 point lead - Clock must RUN!
- Teams can start game with less than 5 players
- The top team in the bracket is the home team.
- All teams must arrive 30 minutes before scheduled game time because games may start early.

Tie Breaker Formula

In case of a tie coming in standings, the tournament tie-breaker formula will be applied. In any situation where two teams are tied, head to head competition between the teams will determine the winner.

If more than two teams tie, a point differential tie-breaker will be applied. The point differential of teams involved in the tie is totaled. (The maximum that you can beat a team and still gain an advantage is 15 points. Teams are then ranked according to the point differential, with the highest number placing first, etc.

**PLEASE NOTE: EACH TEAM SHOULD BRING 2 BALLS;
REFEREES WILL SELECT THE GAME BALL FROM THE TEAM BALLS.**